C:\Users\USER\Desktop\maths study material\Py game learning and games\game 3 mosquito attack\assets

git commit -m “Skeeter Smashdown Game

This is my first every commit and the game have almost developed

But I have sum up main changes in ascending order by time:

* Basic pygame set-up
* First made working game with shapes and colors i.e. circles were coming instead of mosquitos
* Used fonts and images of mosquitos and racket after game base/logic/fundaments were made
* Set all bg as color instead of bg images but soon changed to bg images
* Created my own Button class and made it as customizable as I can
* Made menu with: Game Mode, About, How to play section
* Added music and sound
* Added setting section which have music level bar(change music)
* Then i got little lost and started other stuff like git, etc
* It has already been ~25 days(~125 hours) into this project(started working from 8th march, 2023)”